

SASA Archaeogaming: Call for Experts

Join us live and dive into the world of Archaeogaming! Explore popular video games that have connections to the ancient world; how they engage the ancient past; and how we can use them as meaningful tools for learning. Featuring commentary and guidance from experts in the field, worldwide group gameplay, and networking with fellow ancient history and gaming lovers!

The SASA Gaming Team is looking for experts in both the ancient world and/or game design and development to share their knowledge and thoughts with a wide, inclusive audience. We invite contributions on all ancient cultures and aspects of the ancient world, as well as reflections on its reception and in-game representations. Our initiative will consist of three main types of events:

- Live streams of games set in or dealing with the ancient world with running commentary by experts in the field (you can find some examples here: [twitch.tv/saveancientstudies](https://www.twitch.tv/saveancientstudies))
- Short videos (15 min. max) in which scholars and devs can dive deeper into a topic of their choice using video games as a medium
- Game reviews based on their simulations of historical periods and locations

Some of the games that we will stream include, but are not limited to:

- *Hades**
- *Assassin's Creed Origins: Curse of the Pharaohs**
- *A Total War Saga: Troy*
- *Age of Mythology*
- *Apotheon*
- *Nebuchadnezzar*
- *Heaven's Vault*
- *Minecraft*
- *The Forgotten City*
- *Valheim*
- The *Civilization* series
- The *Assassin's Creed* series

- The *Tomb Raider* series
- The *Uncharted* series

Feel free to suggest any other games currently not included in this list!

***Important:** If you wish to participate in the livestreams for *Hades* or *Assassin's Creed Origins: Curse of the Pharaohs*, please make sure to send us a message as soon as possible, as these games are programmed to be streamed in the coming months.

Possible topics for short in-depth videos (feel free to expand and suggest more titles!):

- Game creation and development
- Religion and mythology in all their forms and manifestations
- War and weapons
- Material culture
- Art and literature
- Architecture
- Ancient medicine
- Women in antiquity
- Ancient technologies
- Specific historical figures

If you are interested in being a livestreaming guest, creating a short video, or reviewing a game, please fill out this form

[\[https://docs.google.com/forms/d/e/1FAIpQLSe1j1k9EfNRMjp9WrCxUAPLbR3EE0TJd2k7QRuTM32TFKEU3w/viewform?usp=sf_link\]](https://docs.google.com/forms/d/e/1FAIpQLSe1j1k9EfNRMjp9WrCxUAPLbR3EE0TJd2k7QRuTM32TFKEU3w/viewform?usp=sf_link) by **January 10th, 2022** stating your interest and the type of event in which you would like to participate. We will then discuss a suitable schedule and related details. Should you have any other questions, please do not hesitate to contact us at archaeogaminglive@saveancientstudies.org.

We look forward to hearing from you!

All the best,

The SASA Gaming Team